

Introduction

- Recurring tension headaches, migraines, and orofacial pain affect 2.4+ billion people globally, representing the second most prevalent medical condition in the world¹
- In-office cognitive behavioral therapy (CBT) (e.g., relaxation, biofeedback, and mindfulness exercises) have shown to be effective treatments for these conditions²
- These therapies lack side effects relative to medication, are cost effective, and may address comorbidities such as anxiety and depression³
- Despite the above stated benefits, these treatments are underutilized due to stigma associated with seeking therapy, lack of reimbursement, accessibility, and limited provider availability⁴
- Mobile health applications (apps) are one way to improve access to care⁵ in real time, in a natural environment, and at an affordable price. They are available to over 75% of the US⁶ and encourage sufferers to take more responsibility for their own healthcare.
- Apps have shown to be an effective way to reach other populations who benefit from CBT (e.g., anxiety, depression)⁷
- In this study we piloted a mobile app that integrated mindfulness and relaxation exercises, with and without a biofeedback device, for headache sufferers

Purpose

- To assess the feasibility and acceptability of delivering a clinically validated behavioral therapy for migraine/headaches through a mobile app "Halo"

Methods

Participants:

Inclusion criteria: 1) Adults (ages 18-70); 2) self-reported >4 headache, migraine or orofacial incidents during two week baseline period; 3) Score >7 Monthly MIDAS one month prior to study enrollment; 3) had an iPhone.

Exclusion criteria: 1) cognitive impairment; 2) self-reported psychiatric illness; 3) new headache medication regime or had Botox within last 3 months

Study Design:

Study A (n=10): Halo app + in home, real-time biofeedback using a proprietary sEMG headband

Study B (n=9): Halo app only

Across both studies, participants completed a two week baseline period during which they completed a daily self-report headache diary on the Halo app

Following the baseline period, they began a four-week intervention phase during which they were instructed to complete ten minutes of relaxation training exercises (e.g., diaphragmatic breathing, progressive muscle relaxation, mindfulness) via the app daily and complete the headache diary

Participants in Study A were instructed to use the headband to monitor their frontalis muscle tension on their phone while conducting the relaxation exercises for a minimum of 10 minutes/day

Post-intervention assessments were collected at end of the trial



Figure 1a. Halo application Figure 1b. Halo sEMG biofeedback headband

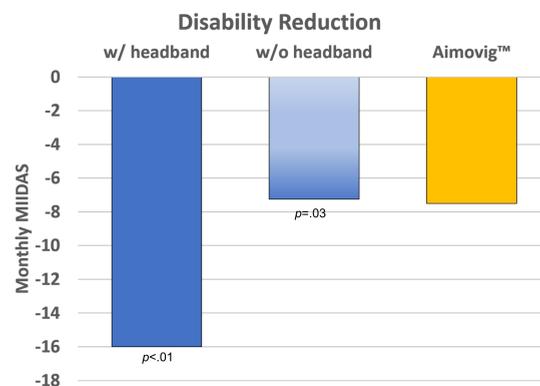


Figure 2. Pre-Post Monthly MIDAS score across Study A (w/ headband), Study B (w/o headband), and recent medication trial data⁸

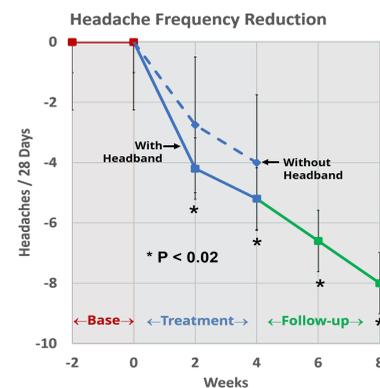


Figure 3. Headache frequency change over course of trial in Study A & B

Participant	Sample Feedback Quotations – Study A
P3, Age 28, F	"I was able to deal with headaches in a better way when I got them. I have more control over headaches and stress compared to this time last year. I was able to feel calmer in 5 minutes."
P5, Age 37, F	"Looking at the graphs was really helpful. Was very easy to use. Noticed that after using Halo my headaches weren't as intense."
P6, Age 28, M	"Being able to see the information visually helped me be more mindful of stress."
P 7, Age 27, M	"Using breathing exercises has helped with my headaches. I have a tool to use now."
Participant	Sample Feedback Quotations – Study B
P2, Age 29, F	"This can help a lot of people. It will definitely help people manage the pain. I would totally keep using the app. I noticed myself sitting up in my chair and taking deep breaths."
P6, Age 31, F	"I definitely noticed after I started the training that my headaches weren't lasting as long as they used to. I want to keep using it. It's a really good app."
P7, Age 57, F	"This app made me realize that I get headaches in the morning, and I like that I can take notes on the app. It was super helpful to me. I was able to know that if I was feeling one at night, I should take care of myself because I would get a worse one in the morning."
P8, Age 39, M	"I didn't have a headache for weeks! I don't want to take medication because I have asthma, and some of the headache meds interact with asthma meds. This obviously can't hurt me, I wanted to see what this is all about."

Table 1. Participant feedback

Results

Study	Age (years) M (SD)	Gender	Baseline Monthly MIDAS M (SD)	Post Intervention MIDAS M (SD)	Baseline HFA M(SD)	Post Intervention HFA M (SD)
Study A	31.2 (13.8)	8 Female 2 Male	27.6 (14.0)	11.5 (13.3)**	12.0 (5.0)	4.0 (4.9)**
Study B	32.1 (10.3)	7 Female 2 Male	25.6 (10.4)	17.4(12.7)*	14.4 (7.4)	11.1 (9.9)

Note. Monthly MIDAS score above 7 indicates severe disability. ** $p < 0.01$; * $p < 0.05$

Effectiveness:

Study A: Participants reported significant decrease in monthly MIDAS score ($p < 0.01$) and headache frequency average (HFA; $p < 0.01$) between baseline and post-intervention. Treatment gains were maintained through follow-up; 54% of participants' monthly MIDAS disability scores reduced to below 7 post intervention (See Figures 2 & 3)

Study B: Participants reported significant decrease in MIDAS score ($p = 0.03$) and a directional decrease in HFA ($p = 0.09$) between baseline and post intervention (See Figures 2 & 3)

Compliance: (i.e., completion of daily monitoring & exercises) **Study A:** 51%; **Study B:** 67%

Acceptability: Halo app was easy to use and helped participants manage and reduce frequency of headaches (See Table 1)

Constructive feedback: Headband was difficult to operate at times (e.g., needed to charge); difficult to find time to use the headband and app at same time; Halo app may benefit from more content and interactive material; phone screen was difficult to look at when having a headache

Conclusion

- Mobile app "Halo" with and without a biofeedback device for headache sufferers was both feasible and acceptable
- Behavioral modification via Halo resulted in significant reduction in disability scores in a sample with severe disability ratings
- Halo outcome data are similar to (Study B) or more favorable (Study A) (i.e., greater reduction in disability scores) than recent medication trial outcomes⁸ and participants maintained gains at follow-up, indicating successful use of skills after the intervention phase
- Halo app may be an effective way to increase access to care for headache sufferers and provide an alternative treatment option for individuals who would benefit from non-medication-based therapy
- Further product development is needed to improve the interface (e.g., increased interactivity) and compliance
- Larger scale studies are needed to 1) identify for whom this intervention is most effective; 2) compare to traditional medication inventions

References

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